



SDYSC RULES AND REGULATIONS  
(Current as of March 2011)

Simcoe and District Youth Soccer Club Inc. is a member of the Elgin-Middlesex Soccer Association (EMSA), which, in turn, is governed by the Ontario Soccer Association (OSA). Contact information and website addresses are provided below:

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## RULE 1 - PLAYER REGISTRATION

- 1.0 The Club Manager shall administer player registration, transfers and permits in accordance with current Ontario Soccer Association Rules & Regulations.
- 1.1 SDYSC shall schedule a minimum of two (2) physical registrations (location within the Simcoe area) in conjunction with online registration prior to April 1<sup>st</sup> (outdoor) and November 15<sup>th</sup> (indoor)
- 1.2 The Club Manager, together with other Executive Council members, will administer scheduled registration dates. All other registrations, between and after set dates, shall only be processed by the Registrar.
- 1.3 After the cut-off date, as specified by EMSA, the Club Manager will only register players with the concurrence of the Division Convenor where openings exist.
- 1.4 All information regarding pre-season registration shall be published well in advance by way of media, newspapers, radio, T.V., posters and/or any other methods so deemed appropriate by the SDYSC Board of Directors.
- 1.5 At registration, all players must provide proof of age.
- 1.6 An administration fee of \$10.00 will be applied to all N.S.F cheques.
- 1.7 All players shall be registered with the Simcoe & District Youth Soccer Club Inc., and have fees paid in full prior to being allowed to participate in any scheduled game within the jurisdiction of SDYSC Inc.
- 1.8 Refunds will be provided as follows:
  - a) Full refunds will be given on or before the 1st Monday of May. For indoor soccer full refund will be given on or before the 1st Monday of November.
  - b) After the dates outlined in 1.8a refunds will be at the discretion of the executive. Insurance fees will be deducted.
  - c) Refunds, minus EMSA fees, will be made for Mini Mite and Mighty Mite Divisions until June 15th. Uniforms must be returned to Division Convenor or an additional \$20 will be deducted from refund.
  - d) All refunds will be processed within a 45 day period.

## RULE 2 – PLAYER AGES AND DIVISIONS

- 2.1 Age groupings shall be under the jurisdiction of E.M.S.A.

## Outdoor

<b>Division Name</b>	<b>Division</b>	<b>Player Age in Year of Play</b>
Mini Mites	U4 Mixed	3 and 4 year olds
Mighty Mites	U6 Mixed	5 and 6 year olds
Squirt	U8 Mixed	7 and 8 year olds
Atom	U11 Mixed	9, 10 and 11 year olds
Jr. Girls	U14 Girls	12, 13, and 14 year olds
Jr. Boys	U14 Mixed	12, 13, and 14 year olds
Sr. Girls	U18 Girls	15, 16, 17, and 18 year olds
Sr. Boys	U18 Boys	15, 16, 17, and 18 year olds
U20 Boys	U20 Boys	19 and 20 year olds
Women	Women 19+	19 and over

## Indoor

<b>Division</b>	<b>Player Age in Year of Play*</b>
U8 Mixed	6 to 8 year olds
U11 Mixed	9 to 11 year olds
U14 Mixed	12 to 14 year olds
U18 Mixed	15 to 18 year olds

- 2.2 Players in the senior year in their Division shall be allowed to request, in writing, to play up in the next Division, provided a waiver has been signed by parent/guardian at the time of registration. Placement is subject to available space.
- 2.3 Other than designated in 2.1, placement of a player in a Division different from the one for which he/she qualifies, shall only be made on an exception basis (i.e. special needs), and only at the discretion of the Executive Council.

## RULE 3 – TEAMS

- 3.1 Mini-soccer divisions (Mighty Mites and Squirts) will be limited to seven (7) players per side.  
All other house league divisions will be limited to sixteen (16) players, except by Board decision.  
Indoor teams will be limited to twelve (12) players.
- 3.2 All registered house league players will be divided into equal teams, based on age, sex, and if available, skills rating by the Division Convenor, prior to the coaches meeting.
- 3.3 Prior to the commencement of each season, the team selections shall be reviewed by the Board of Directors for equal distribution of players and relative team parity. If deemed necessary, the Executive Council has power to transfer players to achieve such parity.

- 3.4 Immediate family members (siblings) of the same divisional age will be placed on the same team except where leagues are split into boys and girls. Coaches and their children will automatically be placed on the same team.

#### RULE 4 – PLAYER TRANSFERS

- 4.1 Transfers of players, instigated at the request of the player or parent/guardian prior to the first scheduled league game, shall require the consent of both coaches and the prior approval of the Division Convenor.
- 4.2 Transfers of players after the first scheduled regular-season game are subject to approval by the Board of Directors.

#### RULE 5 - GAMES

- 5.1 All house league games (except away inter-town games), will be played at fields assigned by the Board of Directors.
- 5.2 All games must be sanctioned by the Club Manager or the designate. Any unsanctioned game is null and void.
- 5.3 All games should start on time, otherwise the Referee shall commence play as soon after scheduled start time as 7 players for each team are available.
- 5.4 A game shall be declared forfeit if a team cannot start the game with a minimum of 7 players within a grace period of 15 minutes past scheduled game time; and the game shall be awarded to their opponents by a score of 1-0. If both teams cannot field the minimum of 7 players, the game shall be double defaulted and no points will be awarded.  
Indoor games will be forfeited by a score of 1-0 if a team can not field a minimum of 4 players within a grace period of 10 minutes past scheduled game time.
- 5.5 All games have field priority over practices. All practicing coaches and players must leave the field at least 20 minutes prior to a scheduled game commencing on that field.
- 5.6 The winning coach (or, in the event of a tie, the home team coach) must phone, fax, or e-mail the results to the Division Convenor within 48 hours of the game being played or face the possibility of forfeiting the points at the discretion of the Executive. Additionally, game sheets must be submitted to the Division Convenor prior to the end of the regular season.
- 5.7 All coaches are to coach their teams from the designated coaches box. The only exceptions will be:

- a) the Squirts Division, where one coach will be allowed to coach from the opposite side of the field and,
  - b) the Mini-Mite and Mighty Mite Divisions where one coach from each team can be on the field with his/her players.
- 5.8 In order to promote fair play and gamesmanship, all league and play-off scores will be recorded with no more than a 5 goal differential, i.e. if a game finishes with a score of 8-1, that game will be recorded as a score of 8-3.
- 5.9 Ball sizes and game durations are as follows:

AGE DIVISION	BALL SIZE	STANDARD	OVERTIME (PLAY-OFFS)
Mini Mites	3	2 x 10 minutes	N/A
Mighty Mites	3	2 x 15 minutes	N/A
Squirt	3	2 x 20 minutes	2 x 5 minutes
Atom	4	2 x 25 minutes	2 x 5 minutes
Jr. Girls	5	2 x 35 minutes	2 x 5 minutes
Jr. Boys	5	2 x 35 minutes	2 x 5 minutes
Sr. Girls	5	2 x 40 minutes	2 x 10 minutes
Sr. Boys	5	2 x 45 minutes	2 x 15 minutes
Women	5	2 x 45 minutes	2 x 15 minutes

Indoor

AGE DIVISION	BALL SIZE	STANDARD	OVERTIME (PLAY-OFFS)
U8	4	2 x 15 minutes	2 x 5 minutes
U11	5	2 x 20 minutes	2 x 5 minutes
U14	5	2 x 25 minutes	2 x 5 minutes
U18	5	2 x 25 minutes	2 x 5 minutes

**RULE 6 - PLAYING TIME**

- 6.1 All house league players shall play at least half (50%) of every scheduled game including tournaments, playoffs & championship games, except by reason of injury preventing 50% minimum participation. A coach may "sit out" a player for disciplinary purposes, but must report action on the game sheet.
- 6.2 All players playing house league listed on the game sheet before the game starts are entitled to play, whenever they arrive at the field, for the remaining duration of the game.

**RULE 7 - SUBSTITUTIONS**

- 7.1 Substitutions will be allowed at the following stoppages of play:

- 1) when a goal is scored
- 2) at a goal kick
- 3) at the start of the second half
- 4) at the start of the first & second halves of overtime
- 5) when a player is injured (at the Referee's discretion)
- 6) at either teams throw-in (Mighty Mites, Squirt & Atom Divisions only)
- 7) all other house league teams at their own throw-ins.

7.2 In extreme cases of heat, substitutions may be made on any stoppage in play at the Referee's discretion.

## RULE 8 - ABANDONED GAMES

8.1 When a game is abandoned (for reasons other than default) with the second half not started, that game will be replayed. If the second half has kicked off then the score stands as the final result.

8.2 In the event of an abandoned game and the second half has not started, coaches are required to notify the Division Convenor of the abandoned game within 48 hours, who will then make arrangements with the Club Manager and Referee-in-Chief to reschedule the game. Failure to contact the Division Convenor within 48 hours will mean the game is forfeited, with no points awarded.

## RULE 9 - CHANGES IN SCHEDULES

9.1 No rescheduling requests by coaches can be made.

9.2 There shall be no postponed games except as follows:

- a) when ordered by the Referee for reason of unsafe field, unsafe weather or crowd control, or
- b) when ordered by the Division Convenor or Club Manager for good & sufficient cause.

## RULE 10 - GAME POINTS

10.1 In all games, 3 points shall be awarded for a win, and 1 point each for a tie game.

10.2 Final regular season and play-off standings shall be determined by:

- a) total points
- b) least goals against
- c) most goals for
- d) decisions between the teams during regular season games.

Should two or more teams finish with an equal total number of points for first place in the league or in play-off standings a) thru d) above shall apply. If still tied a tie-breaking game will determine first place.

- 10.3 If at the end of a playoff game requiring overtime, the score remains tied, a winner shall be decided by penalty kicks, according to the FIFA Laws of the Game and Universal Guide for Referees.

#### RULE 11 - PLAYERS' DRESS CODE

- 11.1 All players will wear current season soccer uniform (shirt, shorts, socks) as provided by SDYSC Inc., as well as shin pads and soccer cleats, in all games. Exceptions to this rule are:
- a) Mini Mites do not need to wear soccer cleats,
  - b) Goalkeepers may wear track pants and caps, and
  - c) Senior Boys and Senior Girls may wear their own black shorts.
- Indoor soccer players will wear a team shirt as provided by SDYSC Inc. as well as shin guards, soccer socks, and either non-skid running shoes or indoor soccer shoes.
- 11.2 No two players on the same team will wear the same number.
- 11.3 Select team players may retain their shirts only in the year the sponsors name is printed on it.

#### RULE 12 - INELIGIBLE PLAYERS AND CALL-UPS

- 12.1 In the event a team plays an ineligible player or players, the game shall automatically be awarded to their opponents by a score of 1-0.
- 12.2 A player may be called up to the Division above his/her own to play no more than three (3) regular games per team.
- 12.3 A coach may call up no more than three (3) players per game to bring his/her roster to no more than fourteen (14) players in total. The following directions must be followed by coaches:
- a) Request permission from the parent/guardian of the player
  - b) Inform both Division Convenors
  - c) Identify the players name and date of birth in the appropriate area on the game sheet;
- Note: Requests must not interfere with the player's own scheduled games
- 12.4 Players can not be called up for tournaments and/or play-off games;

12.5 Jr. Girls and Jr. Boys coaches may call up registered Atom players, providing they follow directions set out in Rule 12.3.

Sr. Girls coaches may call up registered Jr. Girls players and/or female Jr. Boys players to play in that Division, provided they follow directions set out in Rule 12.3.

Sr. Boys coaches may call up registered Jr. Boys players, providing they follow directions set out in Rule 12.3.

### RULE 13 – TOURNAMENTS (Jan 2005)

13.1 All tournaments and exhibition games involving SDYSC Inc. teams, must have prior approval of the Board of Directors.

13.2 All teams will play a minimum of 3 games, unless there is an odd number of teams, in which case one team may receive a “bye”.

13.3 Teams that receive a “bye” will be awarded a 1–0 win.

13.4 Game duration, including finals, may be reduced from lengths of normally scheduled games during the season. Game duration will be provided with tournament schedules.

13.5 All other game rules will be consistent with those already described herein and those of FIFA.

13.6 Teams will not be allowed to bring up under-age or over-age players for tournaments.

### RULE 14 - SELECT AND REPRESENTATIVE TEAMS

14.1 A minimum of three (3) tryouts are to be held for select and representative teams, with all try-outs being open to all interested players.

14.2 All select and representative teams will have a minimum of 16 players per team.

14.3 In all cases, preference shall be given to house league operation over select team requirements.

14.4 Any player chosen for a select team, who does not show up for house division games, will be removed from the select team at the discretion of the Executive.

- 14.5 Parents of Select and Rep team players must be prepared to travel out of town for games.
- 14.6 Select coaches must provide the Board of Directors with a team list, and proposed tournament dates and locations, before attending tournaments.
- 14.7 Representative coaches must provide the Board of Directors with a team list and game schedule prior to starting the season.
- 14.8 Select teams attending tournaments outside the area, and representative teams playing in outside leagues, will be governed by the constitution of the league in which they are participating.  
Note: Players representing SDYSC Inc. may be subject to further disciplinary action by SDYSC Inc. if they bring the game into disrepute.
- 14.9 Select coaches must provide a written report to the Executive after each tournament that the team plays in, with all game scores and standings.
- 14.10 Representative coaches must provide a written report to the Board of Directors after the completion of their season, with all game scores and final standings.

#### RULE 15 - DISCIPLINE

- 15.1 All discipline of players and team officials reported for misconduct shall be under the jurisdiction of EMSA.
- 15.2 All suspensions are automatic and are from all organized soccer activities. The listed suspensions will start on the day following the game and if not increased, the player may resume activity on the day following the end of any suspension.

##### **Red cards.**

**1<sup>st</sup> Red Card** = 1 Game Suspension (next game)

**2<sup>nd</sup> Red Card** = 2 Game Suspension (next two games)

**3<sup>rd</sup> Red Card** = Automatic suspension until appearing at an Association hearing. Such hearing to be convened within **14 days** of the incident.

##### **Yellow cards (cautions):**

Three yellow cards = 1 Game Suspension (next game)

4 to 6 Yellow cards = 2 Game Suspension (next 2 games)

6 to 9 Yellow cards = Automatic Suspension until appearing at an Association Hearing.

Note:

- a) "Next game" is defined as the next regular season or play-off game.
- b) The player may not play for any other clubs' teams by using a Temporary Registration form while suspended.
- c) Tournament and exhibition games do not count towards serving of regular Division or play-off game

In addition to the foregoing:

**Players:** Should a player take part in a game during a period of suspension, that player will be further suspended for a period of six (6) months to one (1) full calendar year.

**Substitutes:** Players whose names are listed on the team sheet but not on the field of play, committing any offence warranting a caution or a send off, shall be treated as if they were actually playing.

All misconduct reports will be reviewed and further action may be taken against any player judged to have committed a serious offence, or against a player who is a persistent offender. EMSA will be informed and a hearing may be called.

- 15.3 When cards are handed out, the Referee must indicate the player(s) name and number on the game sheet and inform the Referee-in-Chief of the player's name and team. The Referee-in-Chief, in turn, must inform the Division Convenor, who must inform the Coach of the players discipline. All involved people must be informed within 48 hours of the game.
- 15.4 Suspended players must be identified on game sheets, where the suspension is being served.
- 15.5 Coaches ejected from a game shall receive the same punishment as for red cards as noted in Rule 15.2.
- 15.6 In addition to Rule 15.5, Referees will complete a Referee Special Incident Report, re. Coaches ejected from games or displaying abusive behaviour, which will be sent directly to EMSA to be dealt with.

## RULE 16 - DISCIPLINE: APPEALS

- 16.1 All appeals are under the jurisdiction of EMSA.
- 16.2 A player wishing to appeal an automatic suspension and have a personal hearing must contact EMSA within 48 hours of the end of the game. The requesting of a hearing will not delay the implementation of a suspension.  
Note: All players making appeals will pay a hearing fee of \$50. If found not guilty, the hearing fee will be reimbursed.

## RULE 17 - PROTESTS

- 17.1 All protests arising out of games must be sent in writing to the Division Convenor and President within 48 hours of the game to which they relate.
- 17.2 A copy of the Protest must also be provided, by the Convenor or President to the coach of the team against which the protest is lodged, within 48 hours of the game concerned.
- 17.3 Protests of Referee's decisions will not be entertained.
- 17.4 All other protests shall be dealt with by the Board of Directors, at their next scheduled meeting, or at a special meeting called at the discretion of the President.

## RULE 18 - DUTIES & RESPONSIBILITIES OF CLUB OFFICIALS, COACHES and GAME OFFICIALS

- 18.1 President
- Responsible for all phases of the club's business and accountable to the Board of Directors and membership
  - Preside at all meetings of the Board of Directors and all other committee meetings of the Club
  - Act as spokesperson for the club unless he/she otherwise delegates responsibility
  - Signing officer.
- 18.2 Vice-President(s)
- Assume the Presidential powers in the absence of or by instruction of the President
  - Undertake other duties as assigned by the Board of Directors
  - Signing officer
- 18.3 Secretary
- Provide notice of all meetings to Board of Directors
  - Receive and respond to the Club's correspondence
  - Record accurately all business conducted at the Board of Directors, general and annual meetings and produce minutes of the same
  - Undertake other duties as assigned by the Board of Directors
- 18.4 Treasurer
- Record accurately the financial transactions of the club and report the same at the Board of Directors monthly meetings and AGM
  - Provide annual financial statements to the accountant and auditor
  - Disburse funds of SDYSC Inc. as directed by the Board of Directors

- Prepare a proposed budget for the following season, to be presented at the first Board of Directors meeting following the AGM
- Signing officer

#### 18.5 Club Manager

- Administer player registrations, transfers and permits
- Register all players with EMSA
- Make up schedules for regular season games for each Division and set the dates for house Division tournaments
- Recruit a coach for each team
- Recruit Referees and linesmen to officiate at all Club games
- Present a written list of coaches to the Board of Directors for their approval
- Distribute and collect from all coaches a community police check form and provide to President
- Coordinate coaching clinics
- Secure a sponsor for all teams/divisions
- Develop house league schedules and receive approval from Board of Directors
- Purchase house league uniforms
- Secure photography company and arrange dates for team pictures
- Work with the webmaster to ensure all pertinent information on registration dates, notices and standings are posted regularly.
- Advertise club registrations, promotions, tournaments, and other club events to parents, players and media.
- Collect police checks from Board of Directors, Convenors and coaches
- Assign a qualified Referee and two linesmen to each regular season and tournament game
- Assist President and other Directors with Convenors and Coaches meetings
- Act as Representative teams convenor and Club liaison

#### 18.6 Equipment Coordinator

- Purchase soccer balls, nets and other field equipment for the club
- Distribute all equipment to team coaches
- Collect all equipment from team coaches at the end of the season

#### 18.7 Field Maintenance Coordinator

- Ensure that all fields are properly lined for all club games
- Purchase field lining materials
- Install and take down nets at the appropriate time

#### 18.8 Indoor Soccer Coordinator

- Coordinate the indoor soccer committee
- Work with Club Manager re. registration, publicity, uniforms, sponsorship, etc.
- Establish rental agreements for indoor facility and seek final approval from Board of Directors

- Oversee Indoor Convenors and organize Coaches Meeting prior to the start of the season
  - Ensure distribution of equipment, schedules, newsletters and all other indoor league information
  - Provide monthly reports to the Board of Directors
- 18.9 Soccer Park Development Coordinator
- Facilitate and oversee fundraising efforts and volunteers.
  - Work with the project engineer, re. Park design and development.
  - Liaise with Norfolk County, local businesses, service clubs, soccer park neighbours, sponsors, granting institutions, and others
  - Be the Club and Development Committee media contact for the project
  - Provide monthly reports to the Board of Directors
- 18.15 Trophy Coordinator
- Purchase and distribute league, tournament and play-off trophies to Division Convenors
  - Collect trophies from teams
- 18.16 Prize Coordinator
- Purchase team prizes based on budget provided by Board of Directors
- 18.18 Referee-In-Chief
- Organize a Referees clinic annually
  - Deal with any complaints against officials and report same to the Executive
  - Deal with any other problems relating to officials and officiating
  - Hold an information meeting for Referees and linesmen at the beginning of the season so that each official is aware of their responsibilities as officials
  - Hold monthly meetings for all Referees and Assistant Referees
  - Provide a list of all game officials to the Treasurer
- 18.19 Convenors
- With input from coaches create division teams and approve any changes to the team during Coaches Night. (Note: All changes must be accepted by all coaches of the concerned Division)
  - Distribute equipment, schedules, newsletters and all league-related information, by way of coaches, to all players
  - Deal with all requests for rescheduled games, coordinating the same with the Club Manager, Referee-In-Chief and coaches
  - Handle disputes between coaches/teams or refer them to the Referee-In-Chief or Board of Directors as necessary. Be responsible for all communications between coaches and the Board of Directors
  - Oversee Division Tournament
  - Keep an accurate record of Division standings and provide weekly written standings to the newspapers
  - Provide regular reports to the Board of Directors

- Present trophies to winning teams and (if applicable) runner-ups. Distribute medallions to all other teams.

#### 18.20 Coaches

- Complete a police record search
- If the Club Manager has not already done so, each coach may appoint one assistant prior to the selection of the team. Other assistants may be appointed only after the teams have been formed
- Provide game schedule to players
- Organize weekly practices for the team (accepting Mini-Mite and Mighty Mite Divisions)
- Give all players equal opportunity to play during games regardless of ability
- Set a good example for the players at the practices and game
- Bring an official game sheet, listing each player, to every game.
- The winning coach or, in the event of a tie, the home coach must provide score and turn the game sheets in to the Division Convenor
- Report any problems or complaints to the Division Convenor.

#### 18.21 Referees and Linesmen

- Officiate at games assigned by the Club Manager and/or Referee-In-Chief in accordance with FIFA rules
- Provide at least 24 hours notice, except in the case of an emergency, if he/she can not officiate a game
- Provide to the Referee-In-Chief, at least one month in advance, a list of available days to officiate
- Record goals scored and goal scorers on the game sheet, and sign it at the end of each game
- Attend monthly Game Officials meeting.

### RULE 19 – GAME OFFICIALS

#### 19.1 Scheduling

- Officials will provide Referee-In-Chief with days or dates they are unavailable before monthly schedules are made
- Schedules for officials will be issued monthly by the 1st of each month. Officials will be given 48 hours to notify Referee-In-Chief of changes; thereafter, the official will notify the Referee-In-Chief and be expected to find a replacement. The Referee- In-Chief will waive this requirement on a reasonable request from an official. *Individuals may be removed from the list of officials for not complying with the scheduling rules*
- Officials selected for tournaments will be provided with reasonable notice

- For all rescheduled games, officials will be provided with 48 hours notice, plus a field number from the scheduler
- Officials who miss 2 consecutive scheduled games without notifying the Referee-in-Chief may face suspension and no longer be called on to officiate.

#### 19.2 Fees

- Officials fees will be set by the Boards of Directors prior to the beginning of season and distributed in official's schedules each month.
- Payment of officials will be made at the Officials meeting, each last Friday of the month
- To check that officials are present at games, all original game sheets will be handed into Ref-in-Chief with claim sheet

### RULE 20 - RULES PERTAINING TO OFFICIATING

- 20.1 Coaches/players can not referee in the Division in which they coach/play
- 20.2 Referees must be at least two (2) years older than the players, or 18 years of age or older.
- 20.3 Younger, less experienced Referees will officiate Atom and Squirt leagues.
- 20.4 The minimum age for Referees will be 12 years old and for Assistant Referees 11 years old.
- 20.5 All officials must wear the proper uniform. In cold weather officials will be allowed suitable black clothing under the uniform .
- 20.6 All officials should arrive at the field at least 15 minutes before the game to ensure a prompt start.
- 20.7 All officials must either produce a valid Ontario Referee Association registration or have attended a Referee/linesman clinic before the start of the season.
- 20.8 Equipment: uniform, flags, cards, whistles, pen, notebook, coin and watch to be provided by Referee.
- 20.9 Three officials will be scheduled for all games, with the exception of Divisions playing Mini Soccer.
- 20.10 All games will be refereed by a **registered Referee**, with the exception of the Mini Mite and Mighty Mite divisions. Linesmen may be used for those divisions.

- 20.11 For continuing education, experienced observers will be asked to occasionally report on performance of Referees and linesmen. This will not be used for discipline and will be handled tactfully.
- 20.12 All spectators to be 2 metres and coaches to be 1 metre from the sidelines. This is to allow the officials a clear view of the lines.
- 20.13 Referee shall, within 48 hours of the conclusion of the game, or such other time as may be stipulated in the rules of the competition, submit any required reports to the appointing body. Reports of attempted physical or actual physical assault of a game official shall be made directly to EMSA. Failure to report within the stipulated time may lead to disciplinary action being taken against the official by the O.S.A.
- 20.14 Referee's Special Incident Reports must be sent to EMSA within 48 hours of the end of the game.

#### RULE 21 – ZERO TOLERANCE POLICY AND POLICE RECORD CHECKS

- 21.1 “SDYSC Inc. takes a strong stand on the verbal abuse of any of our Officials. Our policy is that any person (whether coach, parent or other spectator) who verbally abuses an official, prior to, during, or after a game, may be asked to leave the field area immediately by the Referee or an Executive member in attendance. Failure to comply may result in the suspension or abandonment of the game, filing of a Special Incident Report with the Elgin-Middlesex Soccer Association (EMSA), a disciplinary hearing for the abusive individual and/or a ban from coaching or attending all SDYSC Inc. games for the remainder of the season.”
- 21.2 All coaches, and at least one parent per player, are asked to sign an acceptance of the provisions of the zero tolerance policy and the coach/parent code of conduct prior to the commencement of each season.
- 21.3 Each coach must submit to the Club Manager a completed police record search. This form will be considered valid for three years in situations where the coach continues coaching with the club during each consecutive year over the 3-year period. The Board of Directors can request an updated police record search at any time, at their discretion.

#### RULE 22 - AMENDMENTS TO THE RULES AND REGULATIONS

- 22.1 The Rules and Regulations of this club may be changed at any time by a majority of votes by the Board of Directors at a Board meeting of the club. As stated in the Club's By-laws, any changes to the Rules and Regulations that have the potential to impact the standings in a current season shall not be brought into force until the following playing season.

## RULE 23 - MISCELLANEOUS

- 23.1 All championship trophies presented each year shall remain the property of S.D.Y.S.C. Inc.
- 23.2 The club will retain all Club minutes and records. The President is authorized to destroy records after 7 years.
- 23.3 All matters not included in these Rules and Regulations shall be judged in accordance with the constitutions of the Elgin-Middlesex Soccer Association (EMSA) and the Ontario Soccer Association (OSA).